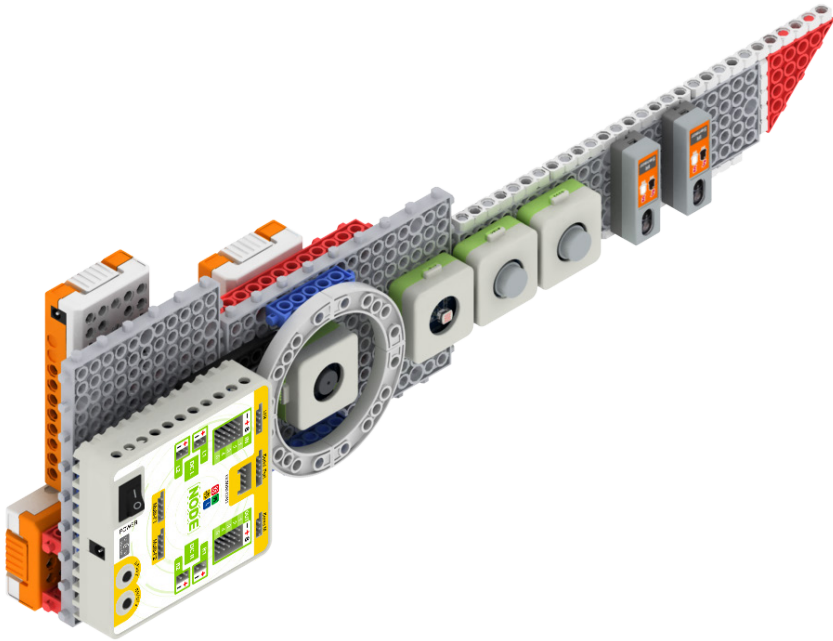


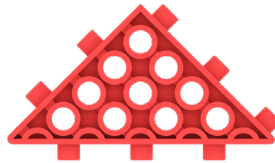
44 Guitarra



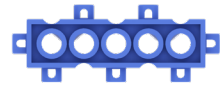
Piezas



Bloque de unión 2 (4)



Bloque triangular (1)



Bloque 1x5 (4)



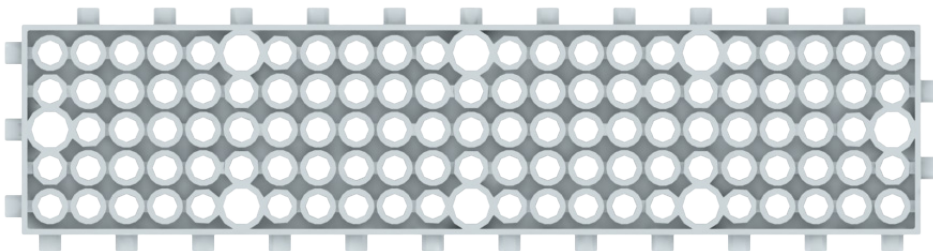
Bloque N 1x5 (1)



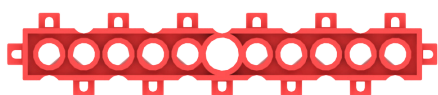
Bloque N 1x7 (1)



Bloque N 1x11 (4)



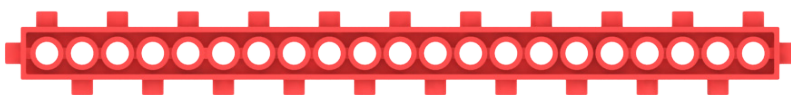
Bloque 5x23 (1)



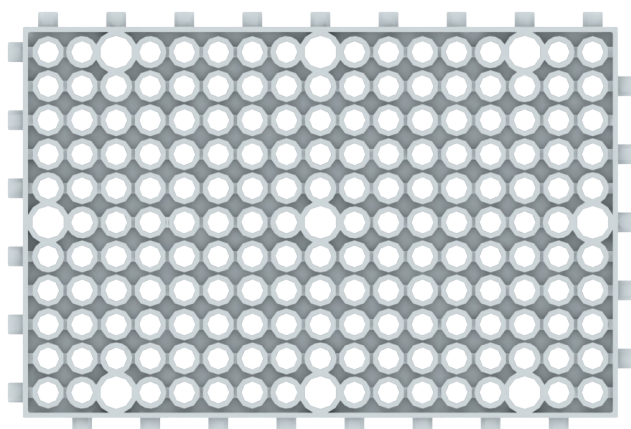
Bloque 1x11 (2)



Bloque curvo (4)



Bloque 1x21 (2)



Bloque 11x17 (2)



Sensor de infrarrojos (2)



Zumbador (1)



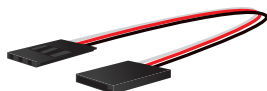
Sensor fotoeléctrico (1)



Sensor pulsador (2)



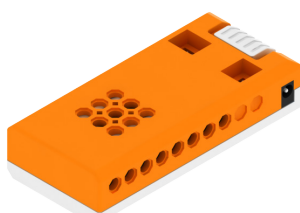
Cable de conexión (3)



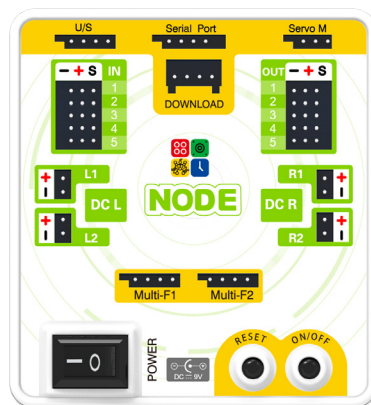
Alargador de cable (4)



Portapilas o portabaterías 1 (1)

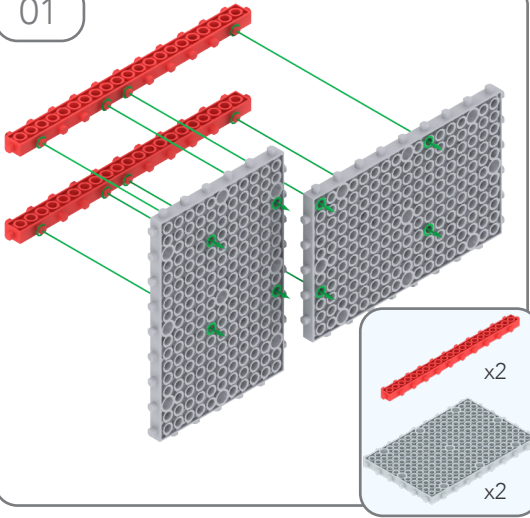


Portapilas o portabaterías 2 (2)

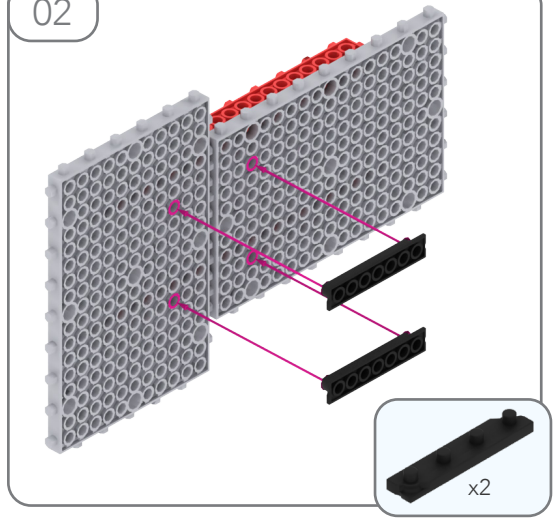


Placa base NODE (1)

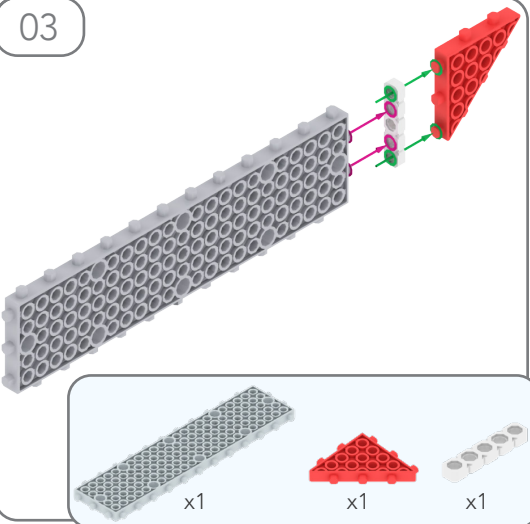
01



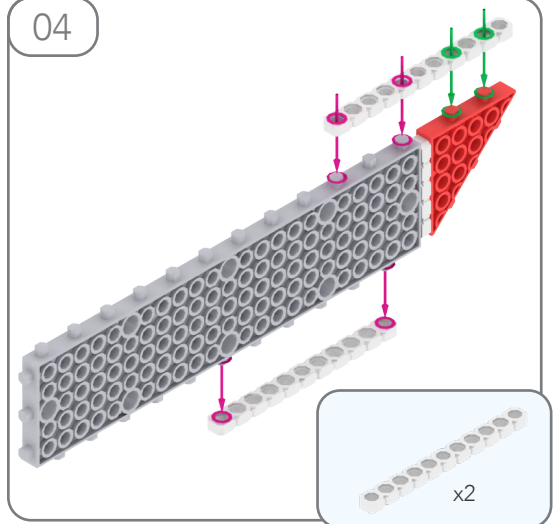
02



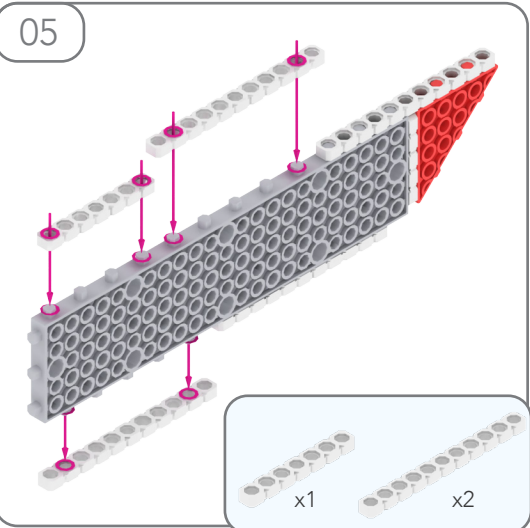
03



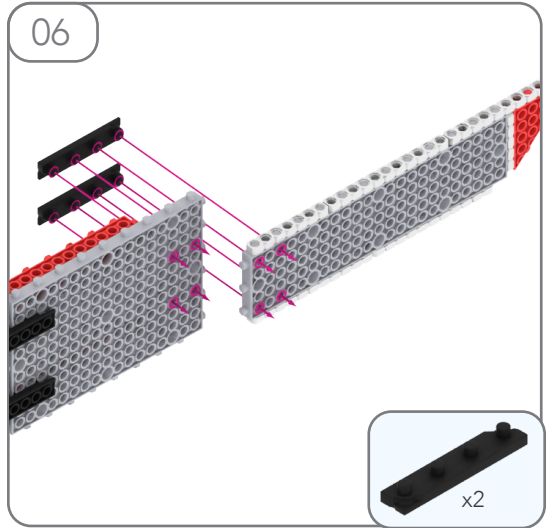
04



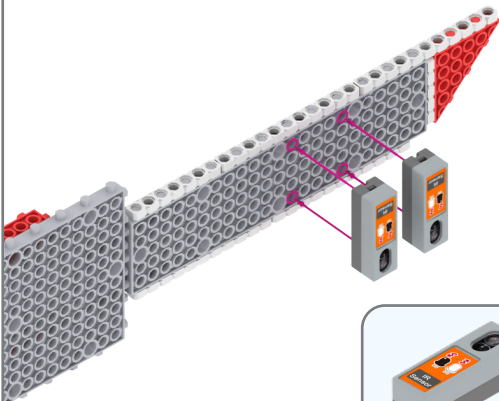
05



06

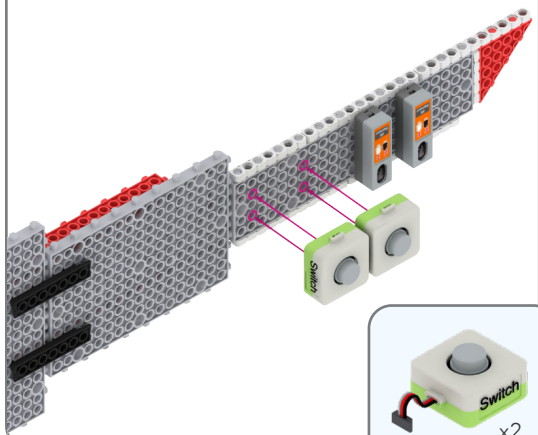


07



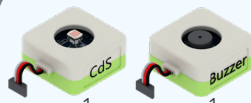
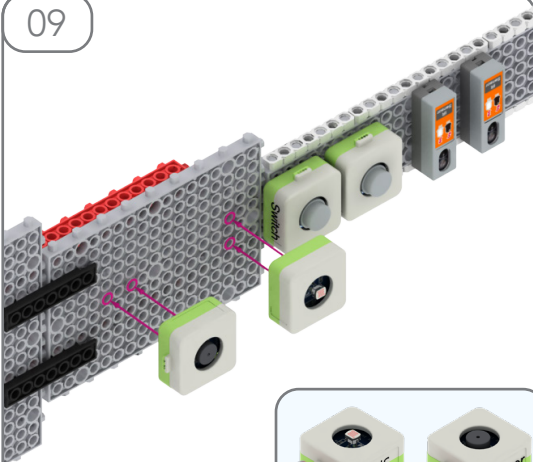
x2

08



x2

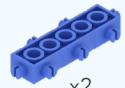
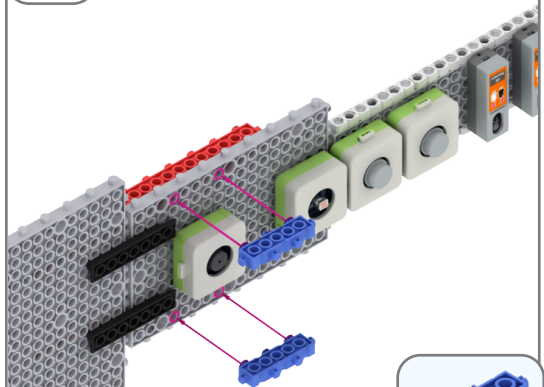
09



x1

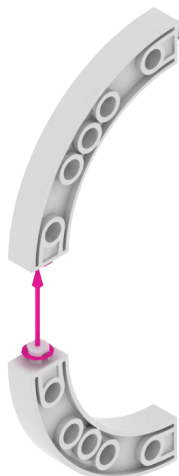
x1

10



x2

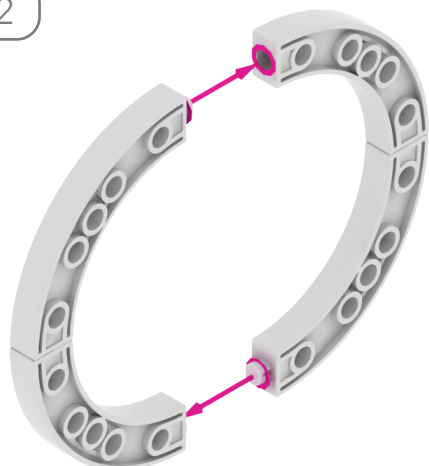
11



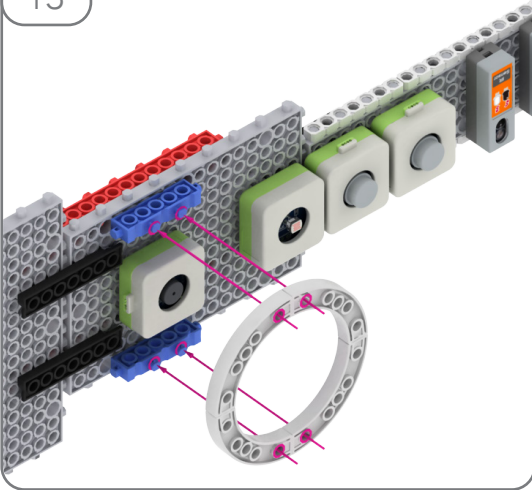
x4

x2

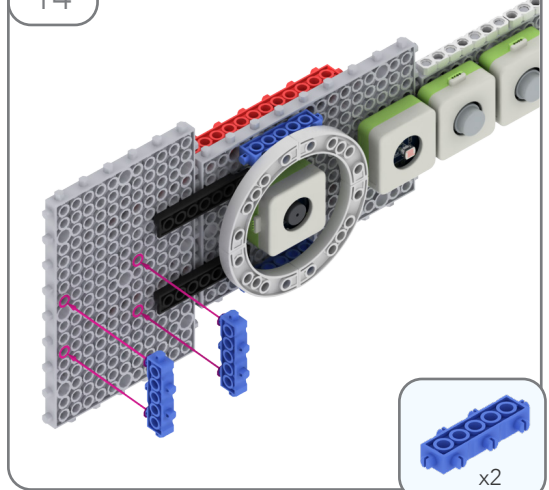
12



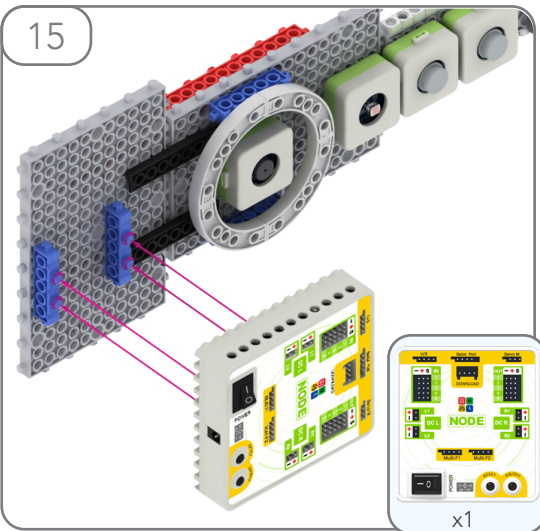
13



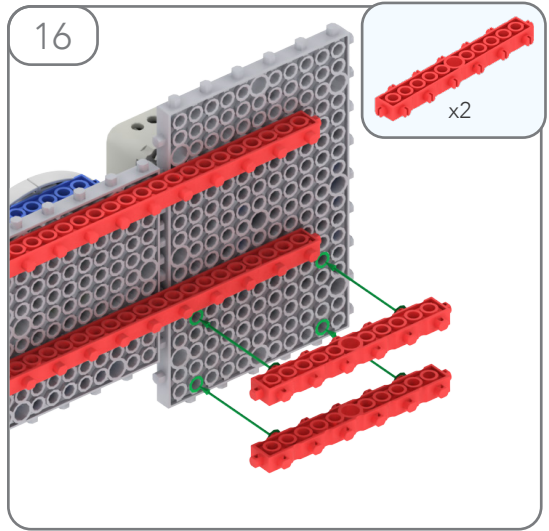
14



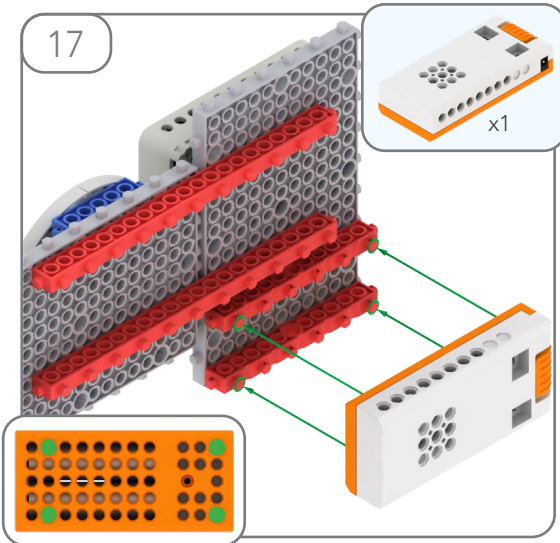
15



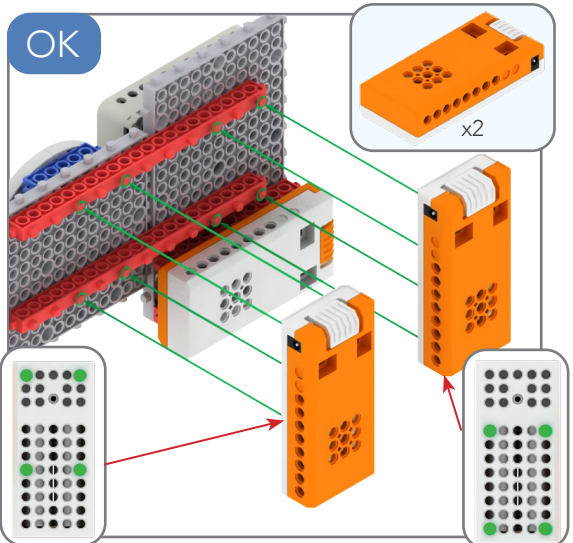
16



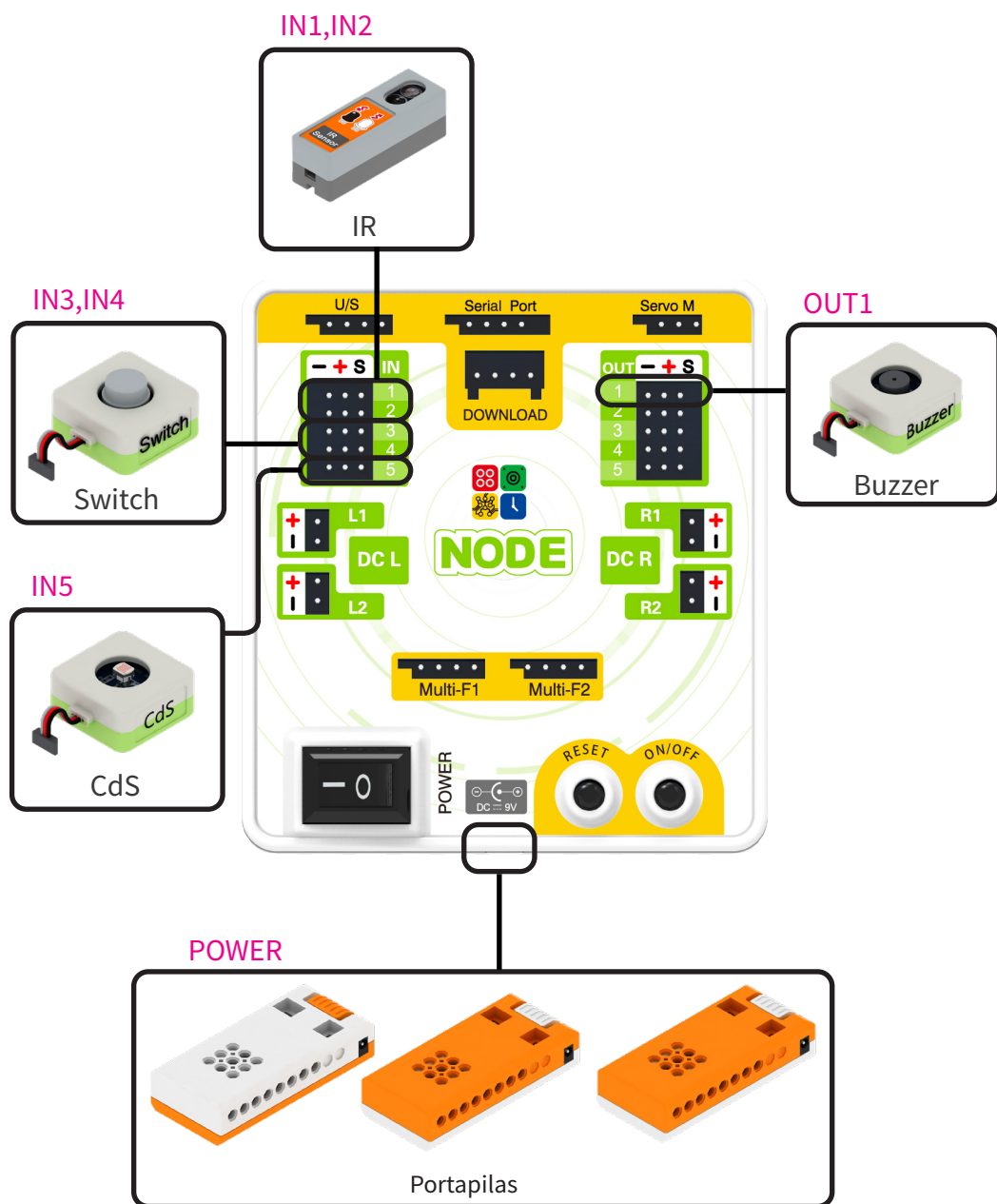
17



OK



¿Cómo hacer la conexión?



Practica

1. Haz click en el botón "Coding", situado a la izquierda, para entrar en la interfaz de programación.



2. Haz click en el botón "Samples" para ver algunas configuraciones de ejemplo.
3. Haz click en "Guitar".

 Samples

